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## The Journey Towards Continuous Delivery

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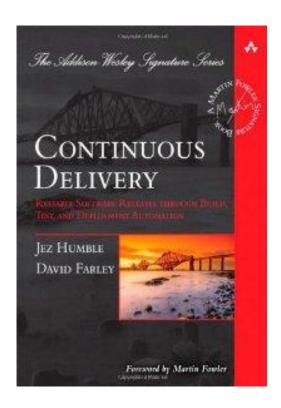




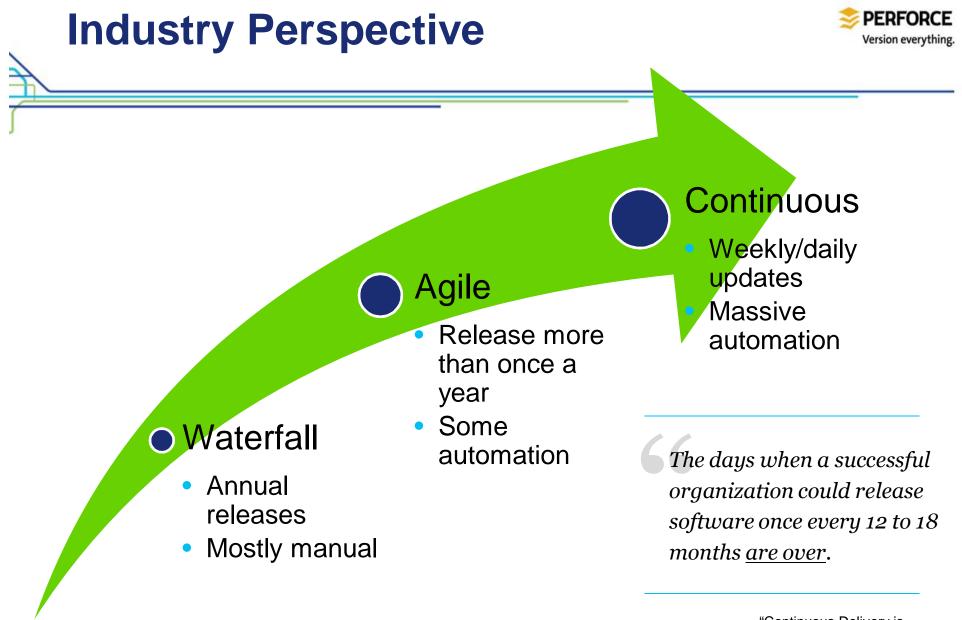
- What is Continuous Delivery?
  - Management View vs Reality!
- Key metrics
- Key challenges
  - CM challenges
- Case studies

## **Continuous Delivery - Background**

- Continuous Delivery ("The Book") was published in 2011 by Jez Humble and David Farley
  - It builds on pre-existing practices and methods
- Agile manifesto
  - Our highest priority is to satisfy the customer through early and continuous delivery of valuable software
- So how many of your organisations are doing Continuous Delivery?

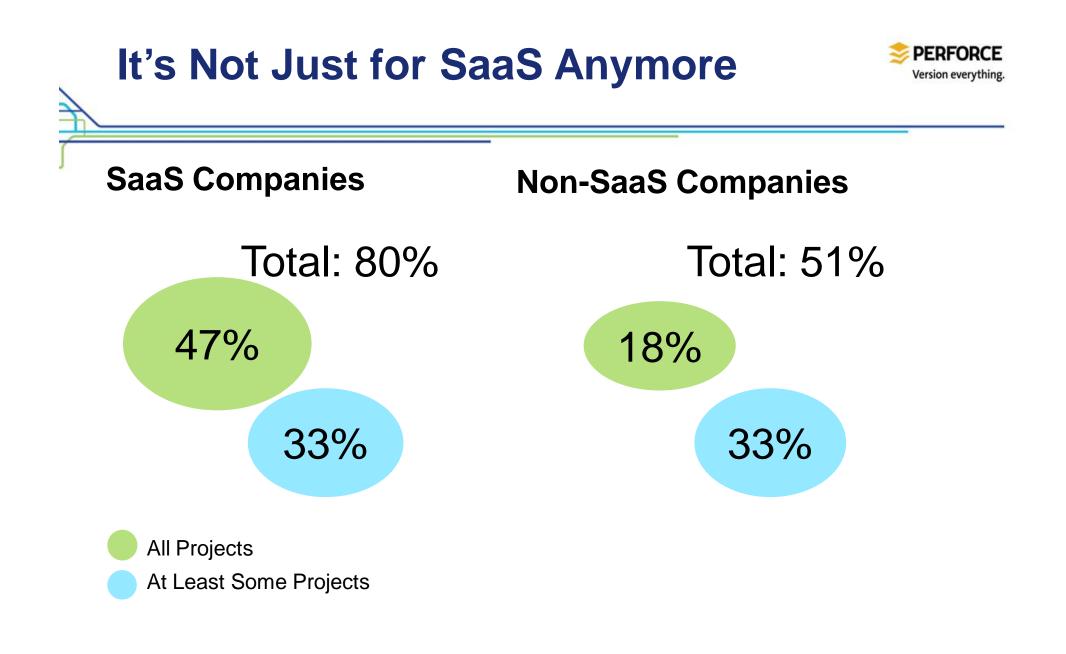




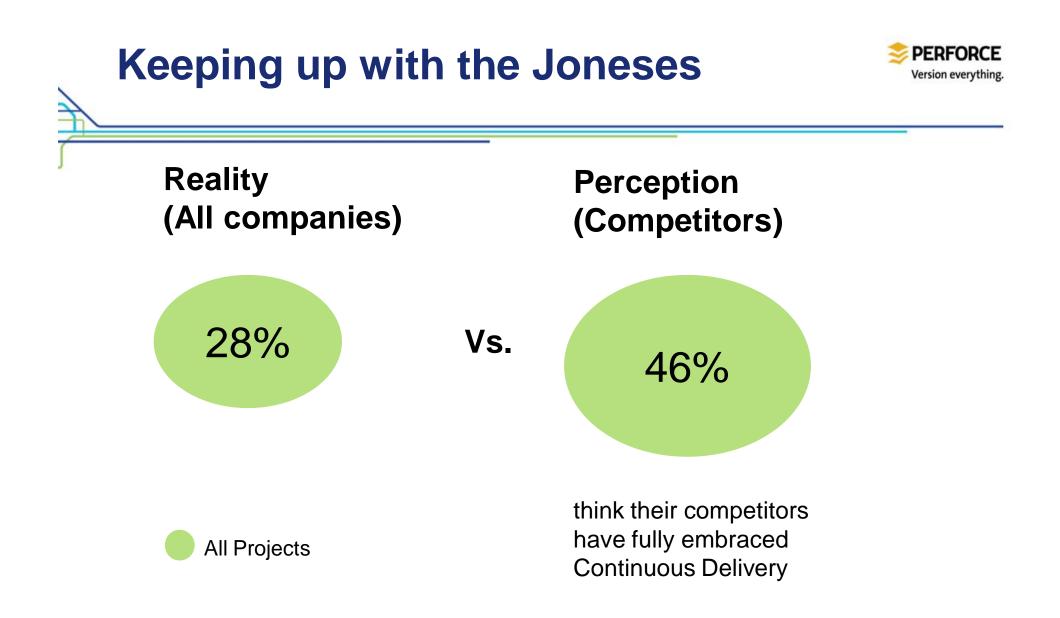


"Continuous Delivery is Reshaping the Future of ALM,"

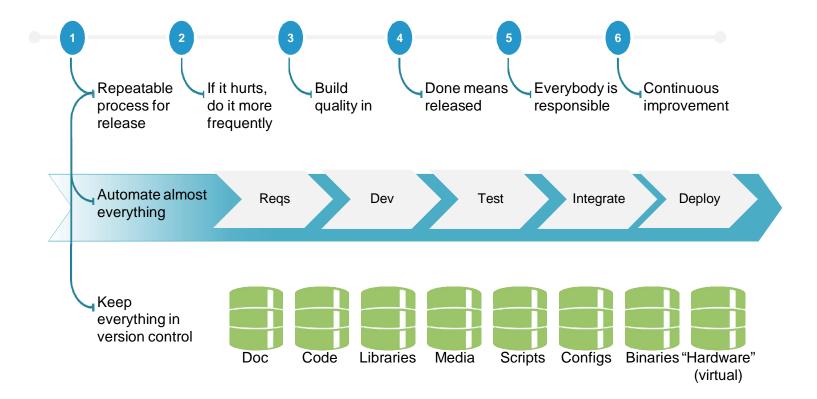
Kurt Bittner, Forrester, July 2013 4

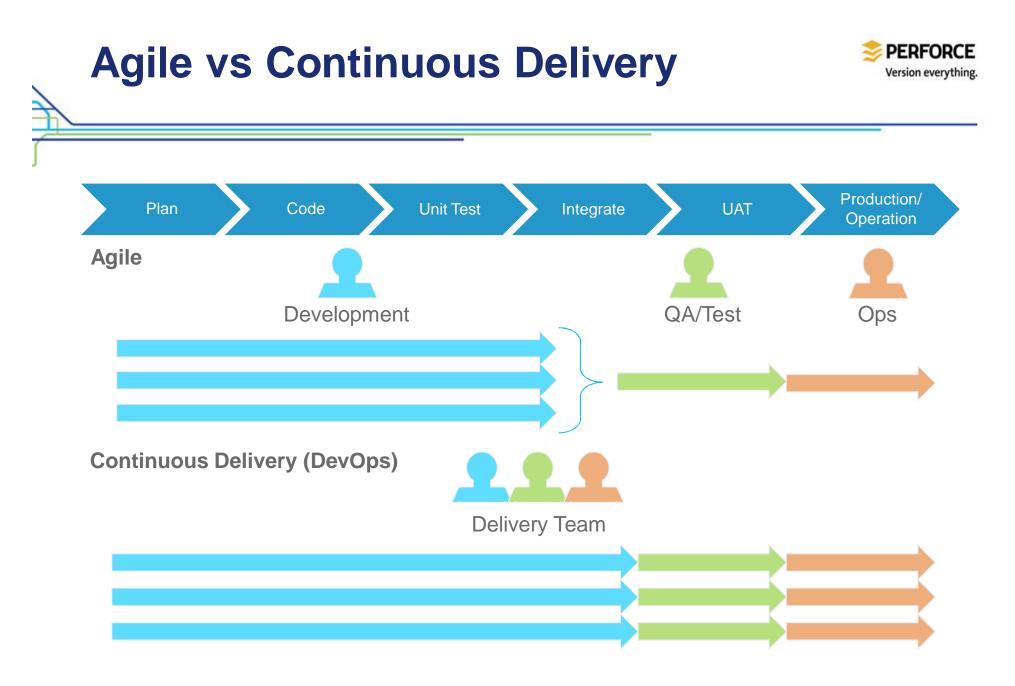


Source: Evans Data research 2013









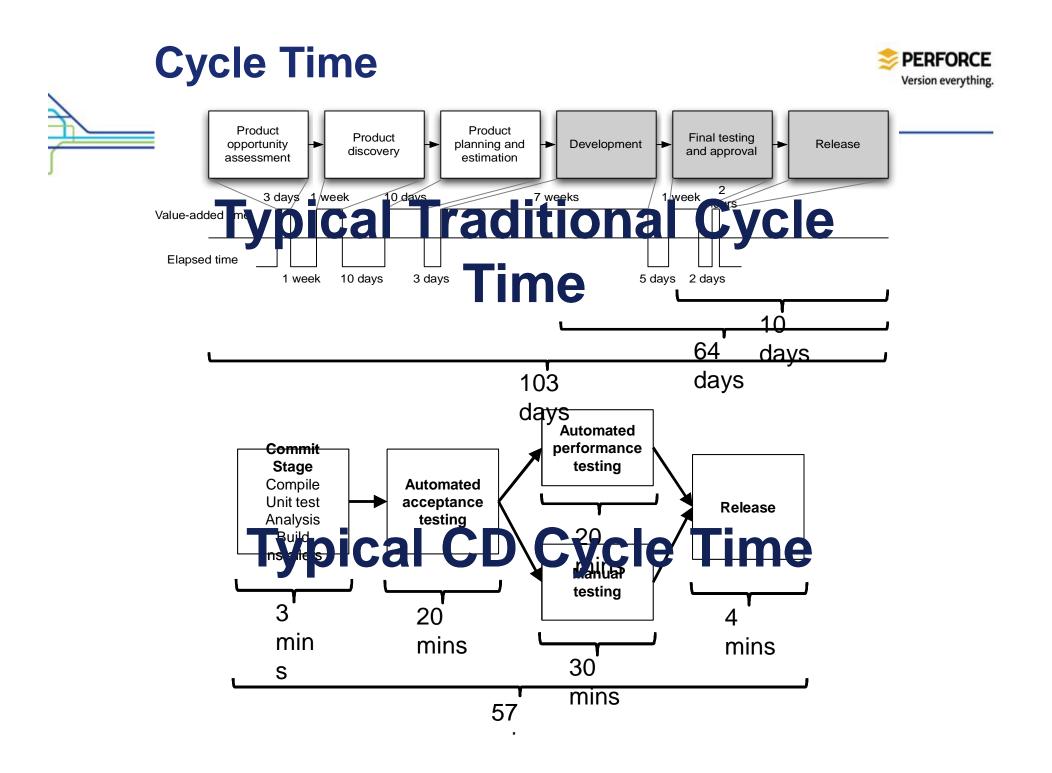
Key metric – cycle time

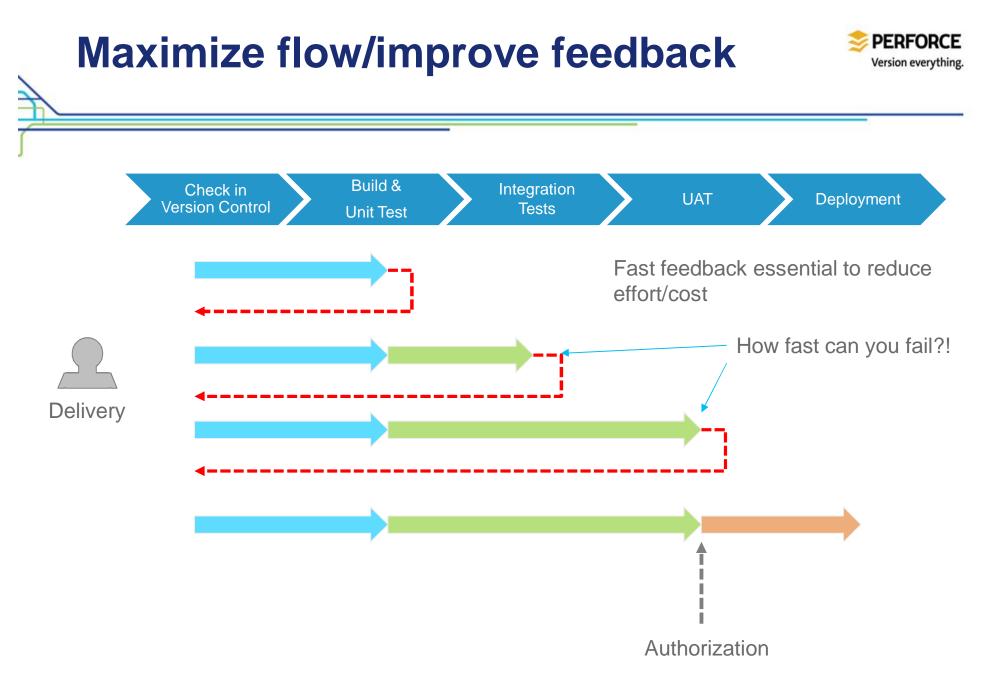
- How long would it take your organization to deploy a change that involved a single line of code?
- Do you do this on a repeatable, reliable basis?

Mary and Tom Poppendieck, *Implementing* Lean Software Development (2006)

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Version everything.





## CD Challenges

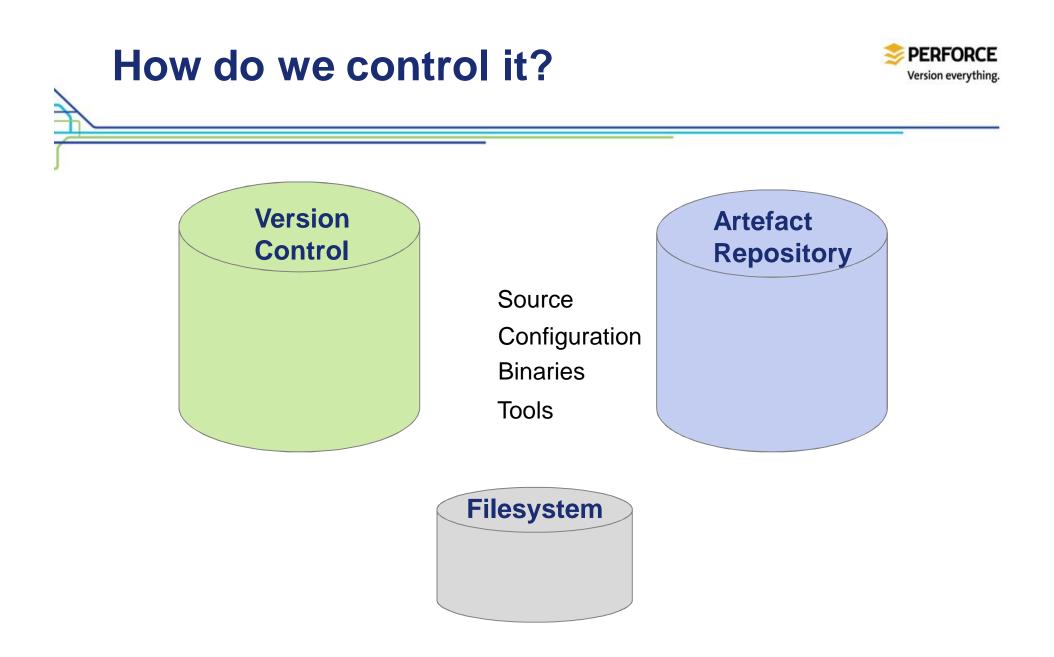


- Automation
  - Build & Unit test (isn't everyone doing this already?!)
  - Integration/Acceptance Tests
  - Other tests (performance/capacity)
  - Deployment
- Legacy technologies/code bases
  - Architecture
- Environments
- Anything else?!



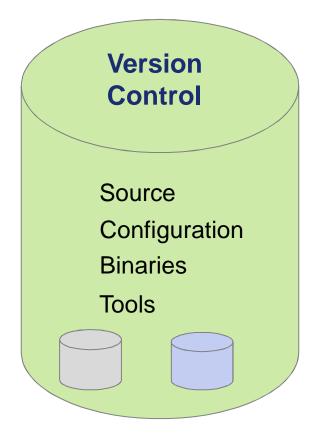


- Source code
- Build scripts
- Test scripts
- Environment configuration information
- Deployment tools
- Built executables?
- Other binaries/assets?
- Other configuration data?



# Where do we control it?

- How to ensure traceability?
- How to provide audit trails?
- How to manage access controls?
- How many admins, processes, tools, ...?



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## CD: the aggregation of marginal gains PERFORCE

- Sir Dave Brailsford (Team GB Cycling Performance Director):
  - "If you broke down everything you could think of that goes into riding a bike, and then improved it by 1%, you will get a significant increase when you put them all together"
- Big things training and conditioning
- Little things
  - Sleeping in the right position
  - Having the same pillow when you are away
  - Washing your hands properly



- The French complained: "there must be some cheating or magic secret"
- The answer: "our wheels are round!"

## (Marginal) Gains



- Automation
- Reporting/Communicating Status/progress
  - Information radiators
  - Name and shame...
- Testing
  - Smoke tests
  - Test in parallel
- Deployment environments
  - Infrastructure as Code (DevOps)
  - Virtualisation technologies
- Database versioning

## **Case study – deployment scripts**



- SDP (Server Deployment Package)
- Supports Multiple platforms:
  - Windows (.bat files)
  - Unix (bash)
    - Linux (CentOS/Redhat, Ubuntu/Debian, etc...), Solaris
  - Some python/perl
- Challenges
  - "It's just scripts...!"
  - Different functionality on different platforms
  - Manual testing
  - Manual deployment

## **Case study – solution**



#### • Phase 1

- Test harness (Python)
- Virtual machines (Vagrant) Windows now supported too!
- Cross platform installer (Python)



## **Case Study – Financial Institution**



- 10 year old application (started life as spreadsheets)
- Successful but now has >100 people involved!
- .Net and SQL Server
- 8 week cycle time minimum
- Automated build
- Issues
  - Few automated tests
  - Lots of manual process steps

(\*delete one!)

- "Everything would be better if Developers / testers / CM team just followed the process"

## **Improvement activities**



- People/team education/integration
- Test environments
  - Production vs "lite" database
  - Shared environments
  - Use same process for development/test/production deployment
- Automation
  - Expand test harnesses
  - Trial deployments make it easy for developers to test
  - Merging

## **Version Everything – CCP Games**



CCP

Version absolutely \*everything\* Config data, tools, art assets... Instant workstation configuration Make it easy for people to use

RACENDESS & 5 - Inness

Versioning is the nerve center of the organization





- 14,000 servers, 6,600 production release EURONEXT per year, 198+ active projects, only 6 people
- Build artifacts stored in SCM Repository
- SEC Audited
  - "the paradigm for maintaining production distribution and production auditing is so parallel to what you're trying to do in development"



## A physical demonstration!



- 1. It's a whole team responsibility
  - CM needs to work with other teams
- 2. Think beyond the code Version \*everything\*
- 3. Automate, Automate, Automate
- 4. Track every change
- 5. Put it all in one place

## **2014 State of DevOps Report**



- Companies with high IT performance are twice as likely to exceed their profitability, market share and productivity goals
- 3 major factors:
  - IT performance and DevOps Practices
  - Organizational culture and climate for learning
  - Job satisfaction
- Top practices for IT performance
  - Continuous Delivery
  - Version control for all artefacts
  - Automated testing





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